



# **2010 ANNUAL** **CHARTER OAK TOURNAMENT**

Revised: 6/15/2010

## **ADMINISTRATION RULES (GENERAL)**

1. Teams must check-in one hour prior to their first game
2. No live hitting with hardballs other than the cages and cages can be used for 30 minutes per session, free of charge
3. Warm up in determined areas only, no fence drills.
4. No pre-game, exception if for Championship Games
5. Home team is determined by coin flip and will occupy 3<sup>rd</sup> base dugout. See opposing coach 30 minutes before your game, no exceptions! Top seed on Sunday is home, Championship game flip.
6. Home team will supply score keeper and keep score in provided tournament book.
7. 2 offensive timeouts per game.
8. Mercy rule: All levels – 15 after 3 innings, 10 after 4 and 8 after 5.
9. Courtesy runners allowed for pitchers and catchers anytime. If batting all: courtesy runner shall be last out. If batting 9 or 10 (extra hitter) : courtesy runner shall be any player not in the current lineup
10. Protests will be determined on site by tournament committee member or members (5 minutes max.)
11. We discourage coolers and absolutely no bar-b-ques. Please use our snack bar it helps keep the fees low!
12. No metal cleats allowed for 8u and below
13. Pony pitching rules apply except:

A: Pitchers may pitch a maximum of:

11, 12 and Pony:	7 innings per day
8u, 9U and 10u:	6 innings per day

B: Pitchers may pitch a maximum of:

11, 12 & Pony:	7 innings per game
9 & 10u:	6 innings per game
8u:	3 innings per game

C: Pitchers shall have at least 40 hours rest after pitching on the same calendar day in:

11, 12 & Pony:	5 or more innings
8 and 10u:	4 or more innings

14. Managers or coaches will give pitching logs to the official scorekeeper prior to each game with the lineup. After the game the opposing manager must sign logs and will receive theirs back upon signing opposing managers log.

15. Seeding will be determined by:

**Shetland:**

3 Pool games for seeding. All seeds play in Semi Finals. Winners advance to Championship game.

**8U:**

Teams play 2 games for seeding. Seeds 1-4 seeds play in Semi Final games. Winners advance to Championship game. Consolation games seeds 5-8.

**9U/10U:**

3 Pool games for seeding. All seeds play in Semi Finals. Winners advance to Championship game.

**11U/12U:**

2 Pool games for seedings. Top 2 seeds in each pool play in semifinals. Winners advance to Championship game. Consolation game seeds 5 and 6.

**PONY**

Teams play 2 games for seeding. Seeds 4 and 5 play in quarterfinals. Winner advances game #8, semifinals. Seeds 2 and 3 play semi finals. Winners of semi final games advance to Championship game.

Any ties in pool play standings are broken as follows:

- 1<sup>ST</sup> Tie breaker will be head to head
- 2<sup>ND</sup> Tie breaker will be fewest runs allowed
- 3<sup>rd</sup> Coin toss

**SPECIFIC 11, 12 & PONY RULES:**

1. 7 innings games
2. No new inning after 2 hours

**SPECIFIC 10 & UNDER RULES:**

1. 6 inning games
2. No new inning after 1:45

**SPECIFIC 8 & UNDER RULES:**

1. 6 inning games
2. Runners may not leave the base until the ball crosses the plate, runners may steal only 1 base per pitch, no drop 3<sup>rd</sup> strike, no infield fly and 4 runs per inning until last inning
3. No new inning after 1:30

**SPECIFIC SHETLAND RULES ARE ATTACHED TO SHETLAND BRACKETS.**

GAMES HAVE TIME LIMITS, EXCEPT CHAMPIONSHIP GAMES.

ANY OTHER RULES SEE PONY TOURNAMENT RULEBOOK, THEN MAJOR LEAGUE BASEBALL RULES.